

Hilton America Houston

09.25.2018

Room Quantity Matrix

ROOM TYPE	K1	K2	K3	K4	K5	K6	K7	K8	K9	K10	K11	King Floor Total	DQ1	DQ2	DQ3	DQ4	DQ5	DQ6	DQ7	DQ8	S1	S2	S3	S4	S5	S6	S7	S8	S9	S10	S11	TOTAL	DQ Total				
LEVEL 6	11	12	3	2	1	0	0	1	0	1	1	32	37	13	1	1	0	0	1	1	0	1	0	0	0	0	0	0	0	0	0	0	1	88	54		
LEVEL 7	11	14	1	2	1	0	0	1	0	1	1	32	30	13	1	1	0	0	1	1	0	0	4	1	0	0	0	0	0	0	0	0	0	84	47		
LEVEL 8	8	13	3	2	1	1	2	1	0	1	1	33	29	14	1	1	1	1	0	1	0	0	2	1	0	0	0	0	0	0	0	0	0	84	48		
LEVEL 9	7	15	3	2	1	1	2	1	0	1	1	34	30	16	1	1	1	1	0	1	0	0	0	1	0	0	0	0	0	0	0	0	0	86	51		
LEVEL 10	7	15	3	2	1	1	2	1	0	1	1	34	30	16	1	1	1	1	0	1	0	0	0	1	0	0	0	0	0	0	0	0	0	86	51		
LEVEL 11	7	15	3	2	1	1	2	1	0	1	1	34	30	16	1	1	1	1	0	1	0	0	0	1	0	0	0	0	0	0	0	0	0	86	51		
LEVEL 12	7	15	3	2	1	1	2	1	0	1	1	34	30	16	1	1	1	1	0	1	0	0	0	1	0	0	0	0	0	0	0	0	0	86	51		
LEVEL 13	7	15	3	2	1	1	2	1	0	1	1	34	30	16	1	1	1	1	0	1	0	0	0	1	0	0	0	0	0	0	0	0	0	86	51		
LEVEL 14	7	15	3	2	1	1	2	1	0	1	1	34	30	16	1	1	1	1	0	1	0	0	0	1	0	0	0	0	0	0	0	0	0	86	51		
LEVEL 15	7	15	3	2	1	1	2	1	0	1	1	34	30	16	1	1	1	1	0	1	0	0	0	1	0	0	0	0	0	0	0	0	0	86	51		
LEVEL 16	7	15	3	2	1	1	2	1	0	1	1	34	30	16	1	1	1	1	0	1	0	0	0	1	0	0	0	0	0	0	0	0	0	86	51		
LEVEL 17	9	12	2	2	0	1	2	1	1	1	1	32	33	13	1	1	1	1	0	1	1	0	0	1	0	1	0	0	0	0	0	0	0	86	51		
LEVEL 18	2	8	6	2	1	1	2	1	0	0	0	23	22	10	1	0	0	1	1	0	2	0	1	1	0	0	0	0	0	0	0	0	0	62	35		
LEVEL 19	15	8	7	2	1	1	2	1	0	0	0	37	13	9	1	0	0	1	1	0	0	0	1	0	0	0	0	0	0	0	0	0	0	63	25		
LEVEL 20	7	3	0	2	0	0	0	0	0	0	0	12	1	4	0	0	0	0	1	0	0	0	1	0	1	0	0	0	0	0	0	0	20	6			
LEVEL 21	6	0	3	0	0	0	0	0	0	0	0	9	0	4	0	0	0	0	1	0	0	0	0	0	0	0	0	0	1	1	0	16	5				
LEVEL 22	6	0	3	0	0	0	0	0	0	0	0	9	0	4	0	0	0	0	1	0	0	0	0	0	0	0	1	1	0	0	0	16	5				
												491																					1207	TOTAL			
ROOM TYPE TOTAL	131	190	52	30	13	12	24	14	1	12	12		405	212	14	12	10	12	7	12	3	1	8	13	1	1	1	1	1	1	1	1207					
			5+1MR										Total King	491		9+4MR	1MR							1MR													
																																			Presidential Suites	5	
																																			Parlor Suites	27	
																																					32